

iOS and Android Share of Smartphone Revenue, Globally Excluding China
Epic Games, Inc. v. Apple Inc., Case No. 4:20-cv-05640-YGR-TSH (N.D. Cal.)
Summary Pursuant to Federal Rule of Evidence 1006

Year	Android	iOS	Android and iOS
2008	0%	14%	14%
2009	4%	23%	27%
2010	25%	27%	51%
2011	44%	33%	76%
2012	55%	34%	89%
2013	61%	32%	93%
2014	61%	36%	97%
2015	59%	39%	98%
2016	60%	39%	99%
2017	59%	41%	100%
2018	59%	41%	100%
2019	60%	40%	100%

Source: PX2489 (IDC, “IDC Worldwide Quarterly Mobile Phone Tracker”).

Description: For each year, smartphone sales revenue was summed for Android devices, iOS devices, and all smartphones, respectively. The percentage of total revenue accounted for by Android, iOS, and combined Android and iOS is calculated by dividing the revenue associated with the specific operating system by total smartphone revenue across all operating system. The geography considered in the analysis is worldwide, excluding China.